



A Soft Masking Strategy for Simultaneous Suppression of Noise and Reverberation in Cochlear Implants

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1. Introduction

- Speech recognition performance by cochlear implant (CI) users degrades exponentially in reverberant environments.
- Unlike reverberation, noise is additive and affects speech in a different and complimentary fashion.
- Noise masks the weak consonants to a greater degree than the higher intensity vowels, but unlike reverberation this masking does not depend on the energy of the preceding segments.
- Hence, the combined effects of reverberation and noise adversely affect speech intelligibility more than either reverberation or noise alone.
- A single-channel non-ideal solution to the problem of noisy reverberant speech enhancement for CI users is proposed in the present study.

2. Noise and Reverberation Suppression

- The noise power spectral density (PSD) is computed from the first 100 ms of the corrupted signal (no convolutive distortions due to reverberation exist).
- The PSD of late reflections can be modeled as a delayed and smoothed version of the PSD of reverberant speech as:

$$|R_l(t, f)|^2 = \alpha w(t - t') * |X(t, f)|^2$$

- The superposition of noise and late reverberation PSDs is considered as the PSD of distortion (caused by both reverberation and noise):

$$|D(t, f)|^2 = |R_l(t, f)|^2 + |\hat{Y}(t, f)|^2$$

- The soft mask for time frame t and frequency bin f is computed as:

$$M(t, f) = \left(\frac{\lambda(t, f)}{\lambda(t, f) + \delta} \right)^\theta$$

A priori signal-to-distortion ratio (SDR)

$$\lambda(t, f) = \mu \cdot \lambda(t - 1, f) + (1 - \mu) \cdot \frac{|X(t, f)|^2}{|D(t, f)|^2}$$

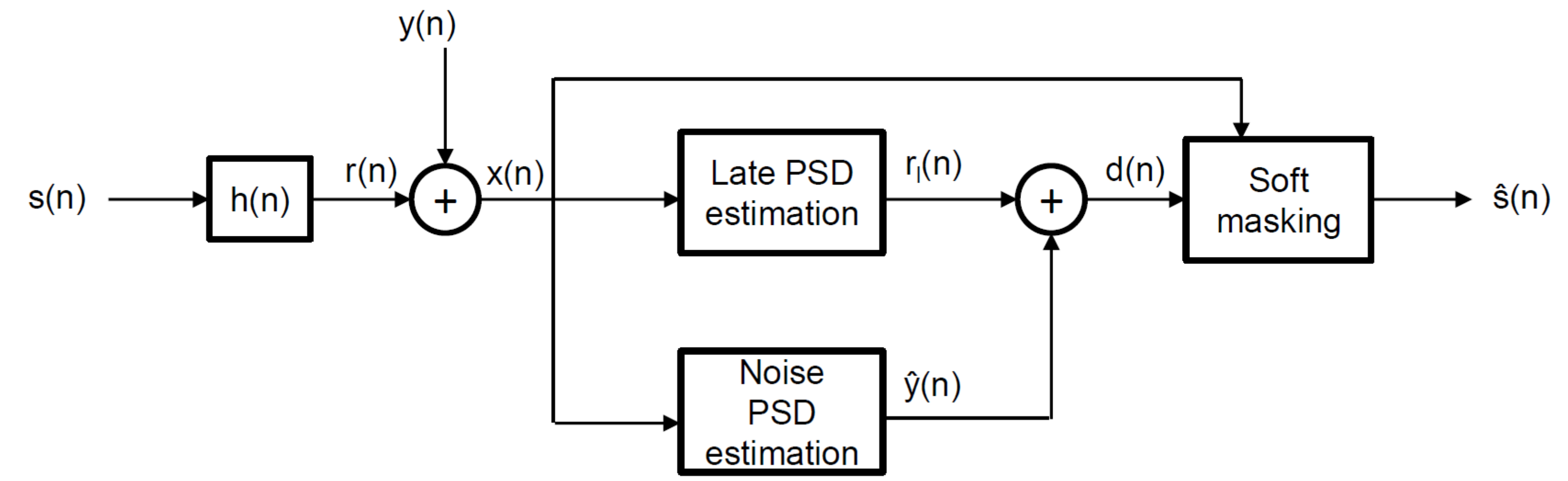


Fig. 1. Block diagram of the proposed masking strategy

3. Method

- A total of 7 CI users participated in the listening tests.
- To generate the reverberant stimuli, IEEE sentences were convolved with impulse responses of a 10.06 m x 6.65 m x 3.4 m room with reverberation times (T_{60}) of 0.6 s and 0.8 s. Speech-shaped noise was added to the reverberant signals at RSNR = 15 dB.
- Two IEEE lists (20 sentences) were used for each condition and the condition order was randomized across subjects.

4. Results

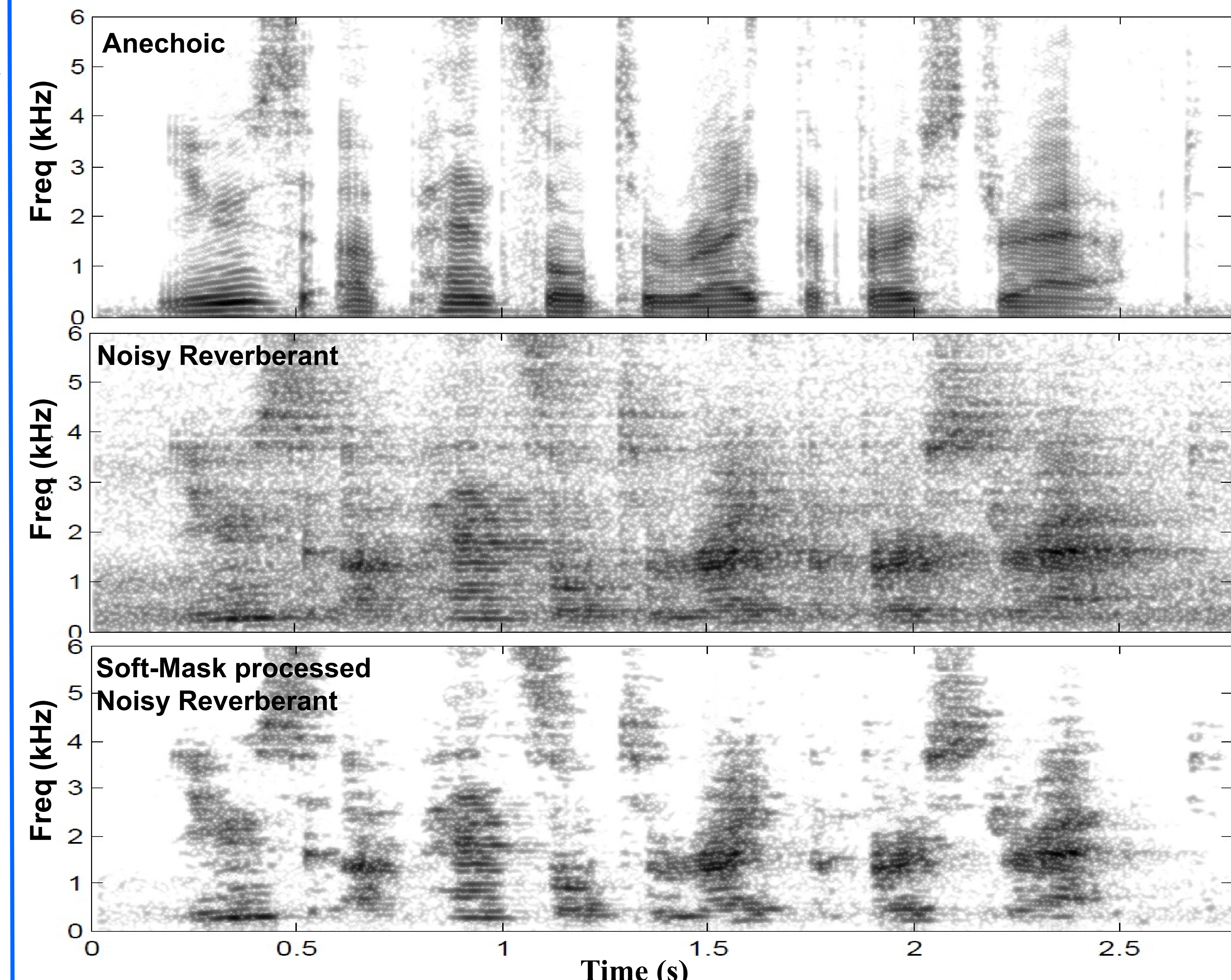


Fig. 2. Spectrograms of IEEE sentence “use a pencil to write the first draft” $T_{60} = 0.6$ s and RSNR = 15 dB

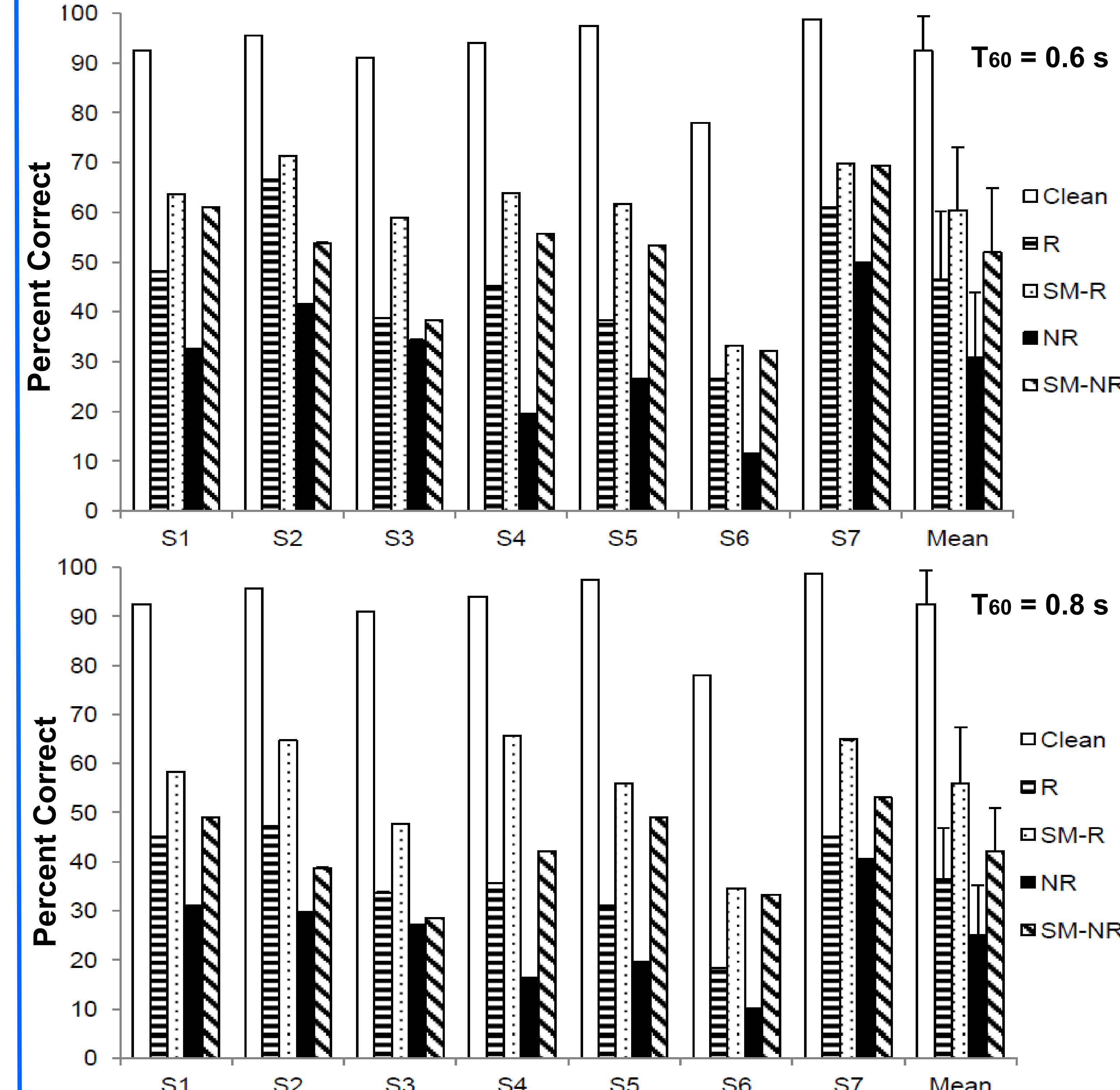


Fig. 3. Individual intelligibility scores

- The speech intelligibility scores improved from an average of 46.42% and 36.59%, to 60.35% and 55.98% at $T_{60} = 0.6$ and $T_{60} = 0.8$ s conditions, respectively.
- In the presence of noise, speech identification scores improved from an average of 30.89% and 24.96% to 51.97% and 41.98%, respectively.

5. Conclusions

- ANOVA (with repeated measures) confirmed a significant effect ($F[1,6] = 25.59, p < .005$) of T_{60} , a significant effect of noise ($F[1,6] = 31.19, p < 0.005$) and a significant effect of processing ($F[1,6] = 47.03, p < .005$) on speech intelligibility.
- Results indicated that in both reverberant-alone and noisy reverberant conditions ($T_{60} = 0.6$ and 0.8 s), intelligibility of the processed stimuli improved significantly ($p < 0.0001$, paired samples t-tests, Bonferroni corrected) compared to the unprocessed reverberant and noisy reverberant stimuli.

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