



### 1 Cochlear Implant – Functional Diagram

Acoustic signal enters through the headpiece (external RF coil) behind the ear (ETE) external processor. The signal is transmitted to the internal receiver, which is connected to a hermetically sealed stimulator. The stimulator sends electrical signals to the auditory nerve, which is connected to an electrode array. An electrogram shows the response of the electrode array to the signal.

### 4 ACE Coding Algorithm with Proposed Channel Selection Enhancement

The diagram shows the signal flow from an acoustic signal from a microphone through a 128-point FFT, magnitude squared spectrum, 22-weighting filters, square root, and channel selection. The proposed technique (darker blocks) includes SNR estimation, attenuation factors, and channel gains. Formant frequencies are used to generate formant channels. The signal then goes through logarithmic compression and MAP to produce current levels to the implant.

### 7 Proposed Technique

- Assign priority to channels corresponding to the formant frequencies
  - Continuously track the location of formant frequencies (F1, F2, and F3) peaks computed by solving roots of LPC
- Shape the weighting functions according to the estimated SNR
  - Each TF unit is assigned a weight based on a binary or soft masking attenuation function

### 10 Results – Experiment 1

Mean speech intelligibility scores of 3 CI users in Experiment 1. Error bars represent standard error of the mean.

The proposed FRMNTS\_ACE technique on average provides +8% improvement in speech intelligibility as compared to the STD\_ACE.

### 2 Sound Processing: *n-of-m* Strategies Clean Signal vs Distorted Signal

Two spectrograms are shown: 'Anechoic' and 'Reverberant (T60 = 0.8 s) ACE'. The anechoic signal shows clear formants, while the reverberant signal shows significant distortion and loss of low-frequency information.

### 5 SNR Estimation

- ACE strategy: For every 8 ms analysis window, 128-point FFT is computed thereby generating 64 frequency bins.
- Estimate instantaneous SNR of each time-frequency (TF) unit  $X(i,j)$ , where  $X$  is magnitude squared spectrum of the  $i^{th}$  analysis frame and  $j^{th}$  frequency bin.
- SNR estimation using improved minimum controlled recursive average (IMCRA) algorithm.
- Generate attenuation factor based on the estimated SNR using binary or soft masking.
- Assign weights to each TF unit every stimulation cycle.

### 8 Experimental Protocol– Experiment 1

- Evaluation of **speech intelligibility** and **speech perception quality**
- Subjects: 3 post-lingually deaf adult CI subjects with Nucleus 24 device from Cochlear Corp.
- Speech Material: IEEE sentences.
- Experiments implemented offline in MATLAB and stimuli presented via UT Dallas's PDA-based research platform.

**Experiment 1:** Effectiveness of assigning priority to formant channels

- speech in quiet,
- speech in speech shaped noise (SSN), SNR = 10 dB,
- speech in SSN, SNR = 5 dB,
- speech in white Gaussian noise (WGN), SNR = 10 dB,
- speech in reverberation with reverberation time  $T_{60} = 600$  ms,
- speech in reverberation ( $T_{60} = 600$  ms) and SSN, SNR = 10dB.

### 11 Results – Experiment 2

Comparison of speech intelligibility scores from the proposed technique using IdBinary, IdSoft, EsBinary, and EsSoft approaches with STD\_ACE strategy. Error bars represent SEM.

The proposed gain shaping technique provides +19% (Id, SNR = 10dB), +58% (Id, SNR = 5dB), +2% (Es, SNR=10dB), and +17% (Es, SNR = 5dB) improvement in speech intelligibility as compared to the STD\_ACE program.

### 3 Channel Selection of Formants in Noise

- Channel selection in ACE is based on the largest filter amplitudes.
- Several maxima may come from a single peak.
- Spectral smearing and reduced spectral contrast in noise.
- Noise dominant channels may be given preference in noise.

LPC spectra of the vowel /eh/ corrupted by multitalker babble at -5 to 10 dB SNR. The clean spectrum is shown for comparison.

### 6 Masking Function

- Binary weighted
  - Step function
  - Assign a weight of 0 if  $SNR(i,j) < 0$  dB, for the rest (i.e.,  $SNR(i,j) \geq 0$  dB), assign a binary value of 1.
- Soft masking
  - Sigmoidal-shaped function
  - plateaus for SNRs > 15 dB and floors to 0 for SNRs < -15dB

### 9 Experimental Protocol – Experiment 2

- Evaluation of **speech intelligibility** and **speech perception quality**

**Experiment 2:** Assessment of assigning weights to each TF unit of the weighting filters.

- Techniques:
  - Ideal-Binary (IdBinary),
  - Ideal-Soft (IdSoft),
  - Estimated-binary (EsBinary),
  - Estimated-soft (EsSoft).
- Conditions:
  - SSN, SNR = 10 dB,
  - SSN, SNR = 5 dB.

### 12 Conclusions

- Two approaches considered to improve channel selection process of spectral maxima sound coding algorithms for cochlear implants
  - Assign priority to channels corresponding to formant frequencies
  - Adaptively assign weights to each time-frequency unit based on the estimated SNR
- Experiment 1:**
  - Speech Intelligibility: Significant improvement with FRMNTS\_ACE approach as compared to the STD\_ACE at low SNR levels.
  - Perception Quality: Slight preference to FRMNTS\_ACE over STD\_ACE.
- Experiment 2:**
  - Speech Intelligibility: Significant improvement at low SNR levels on shaping the gains of weighting filters based on the estimated noise.
  - Perception Quality: High preference to noise-estimation and soft masking approach over STD\_ACE.